

Dec 16, 2025

# Fault tolerant computation with four dimensional geometric codes

David Aasen  
Microsoft Quantum

References:  
[arXiv:2505.10403](https://arxiv.org/abs/2505.10403)  
[arXiv:2506.15130](https://arxiv.org/abs/2506.15130)

## 4D GEOMETRIC CODES

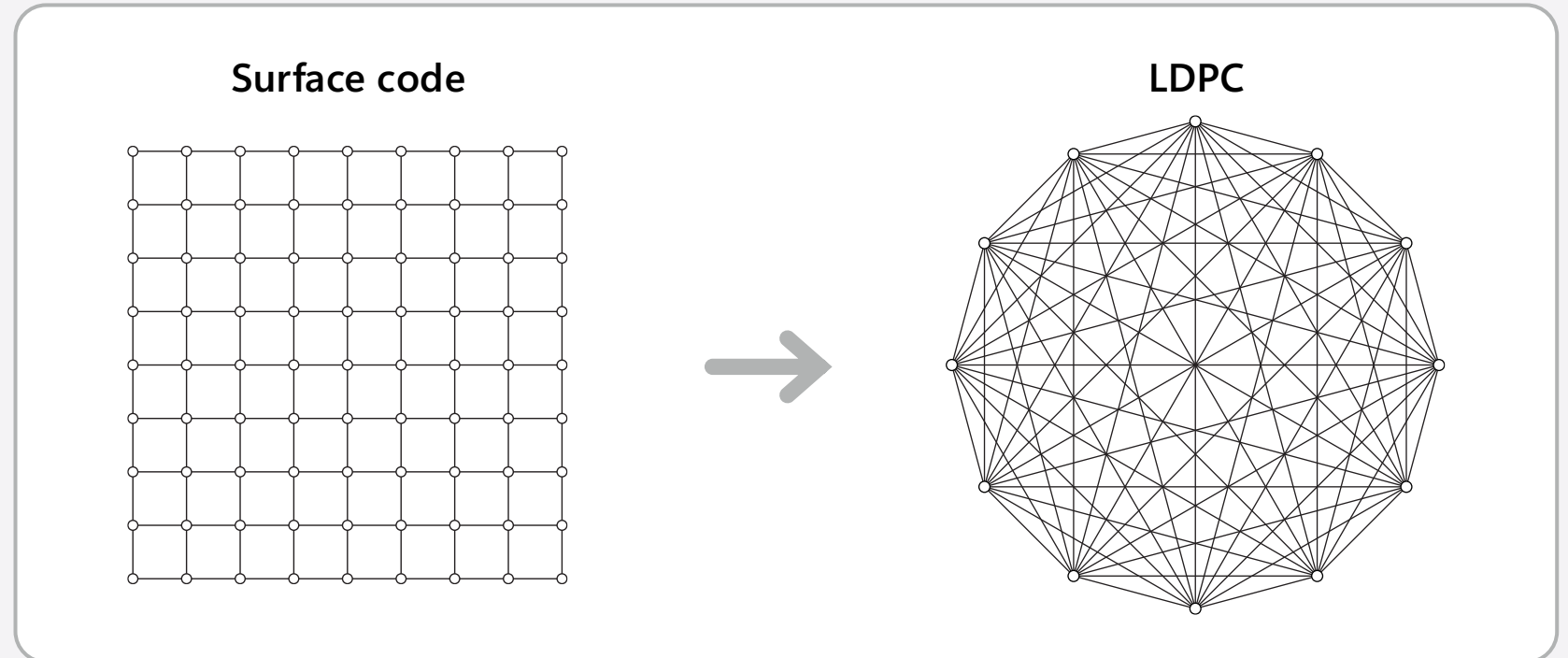
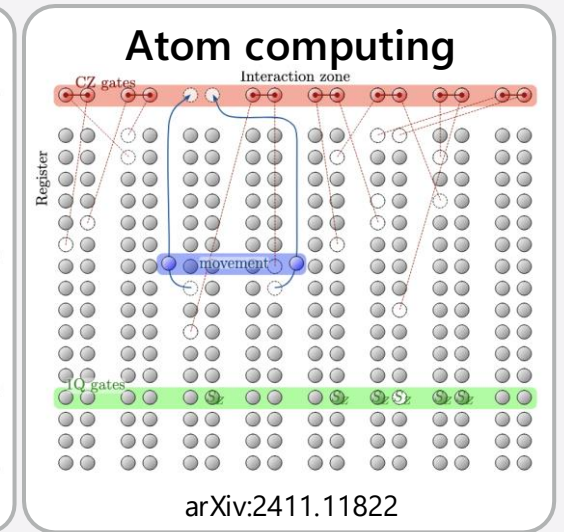
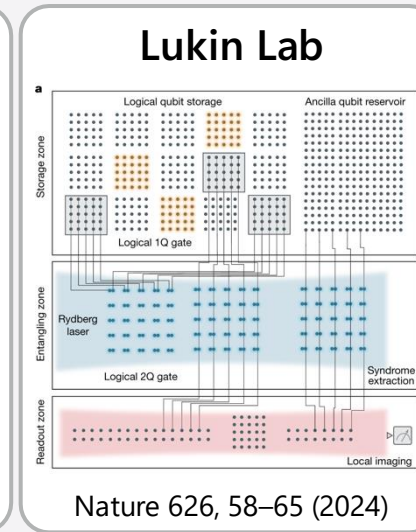
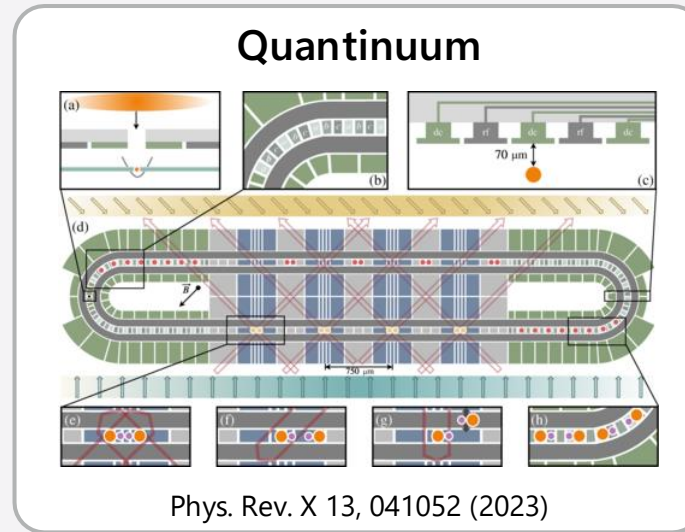
# New opportunities for QEC code design

Rapid advances over the last decade in trapped ion and neutral atoms

Enabling all-to-all qubit connectivity

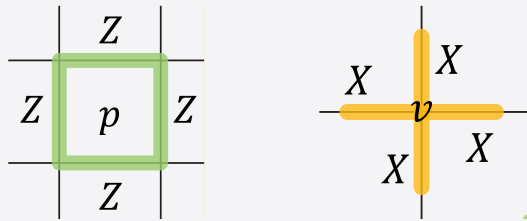
In parallel, we've seen major advances in high-performance quantum LDPC codes

Platforms with all-to-all connectivity open the door to codes that were previously impractical due to geometric constraints

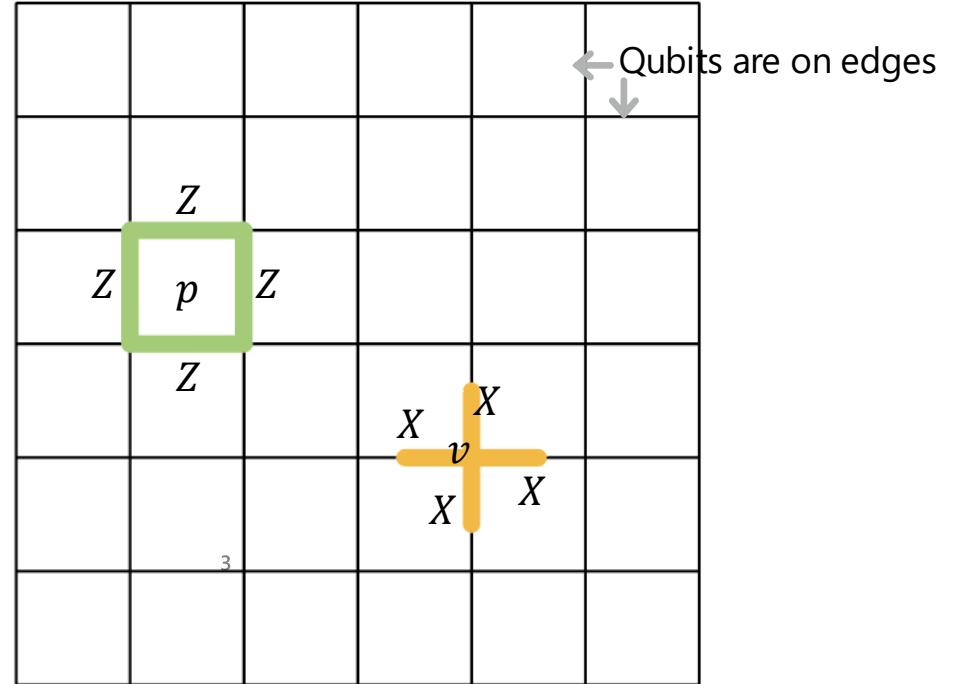


# Review of 2D Toric code

Stabilizers are on plaquettes and vertices



Code space is the +1 eigenspace of stabilizers

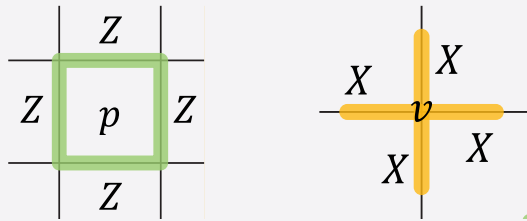


Space is a torus

A Yu Kitaev. Quantum error correction with imperfect gates. In Quantum communication, computing, and measurement, pages 181–188. Springer, 1997.

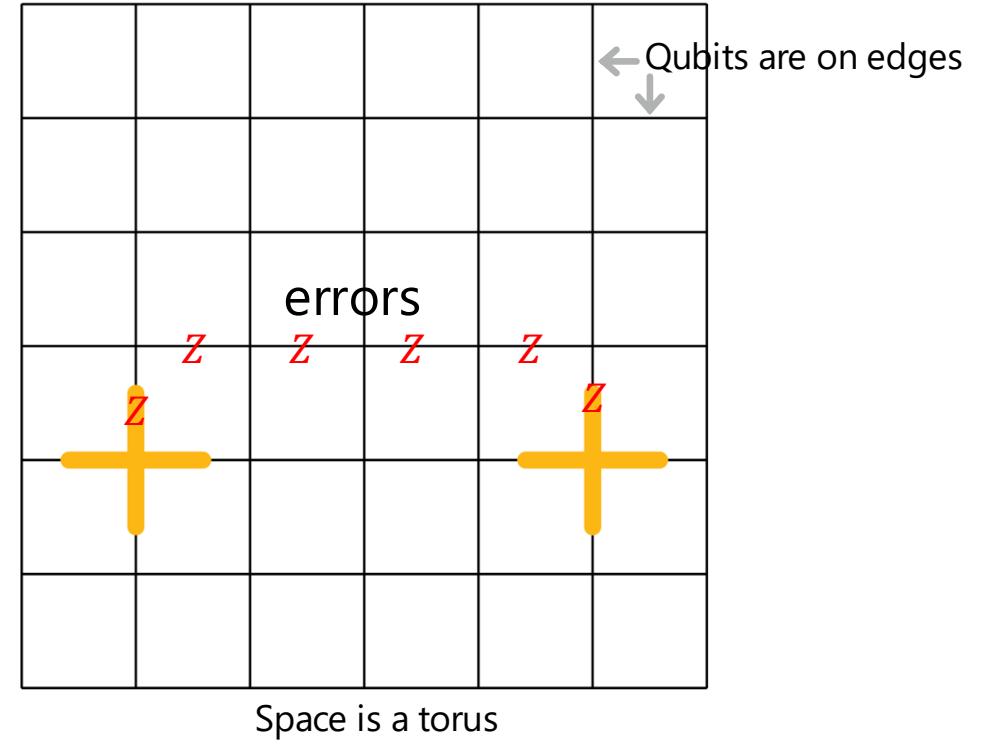
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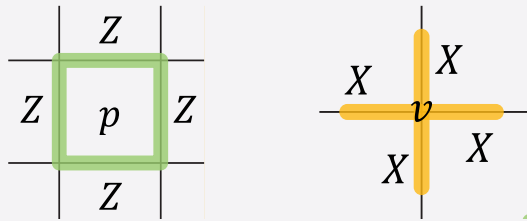
Z errors violate vertex stabilizers



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# Review of 2D Toric code

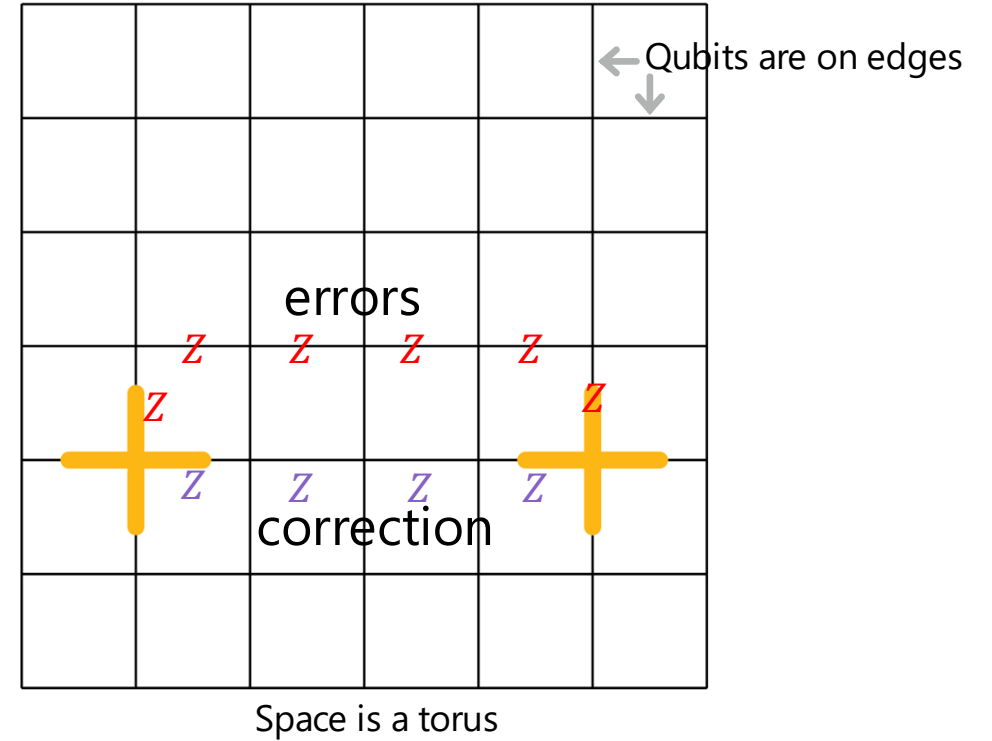
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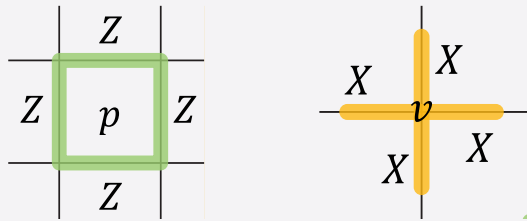
Correct Z errors by minimum length path connecting violated X stabilizers



A Yu Kitaev. Quantum error correction with imperfect gates. In Quantum communication, computing, and measurement, pages 181–188. Springer, 1997.

## Review of 2D Toric code

Stabilizers are on plaquettes and vertices



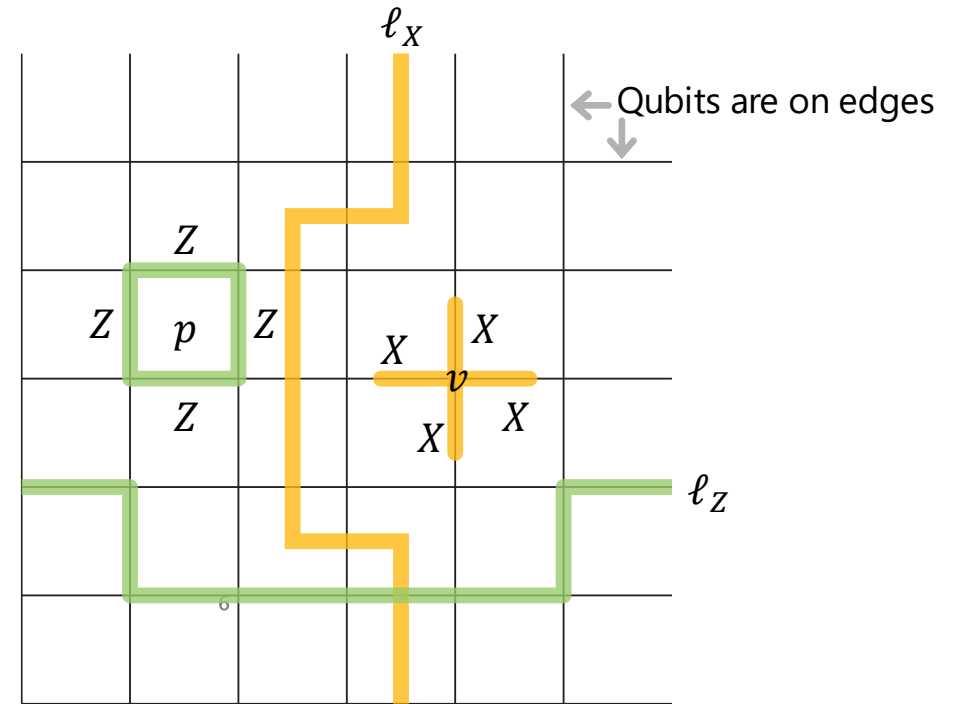
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Logical operators are string operators:

- X-logicals are paths on dual lattice
- Z-logicals are paths on direct lattice

Code parameters  $[[2d^2, 2, d]]$

$d$  rounds of error correction for fault tolerance



Space is a torus

A Yu Kitaev. Quantum error correction with imperfect gates. In Quantum communication, computing, and measurement, pages 181–188. Springer, 1997.



## Review of 2D Toric code

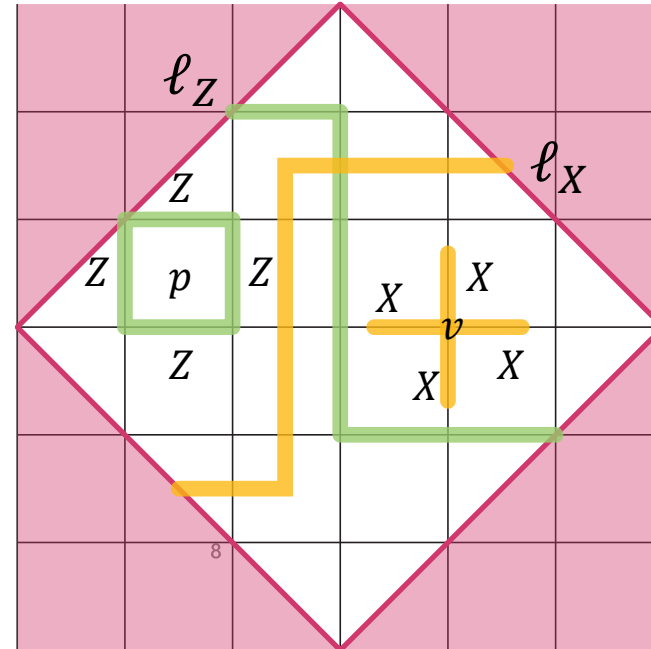
“Rotation” can cut qubit count in half while preserving code distance

Wen Phys. Rev. Lett. 90, 016803

Code parameters  $[[2d^2, 2, d]] \rightarrow [[d^2, 2, d]]$

Key idea in this talk:

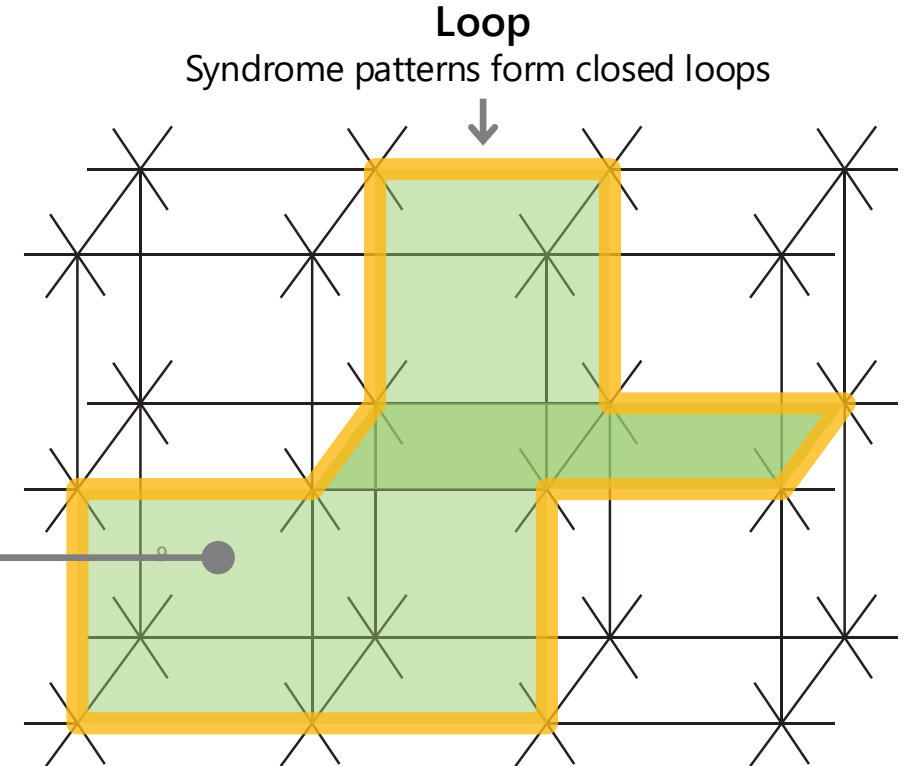
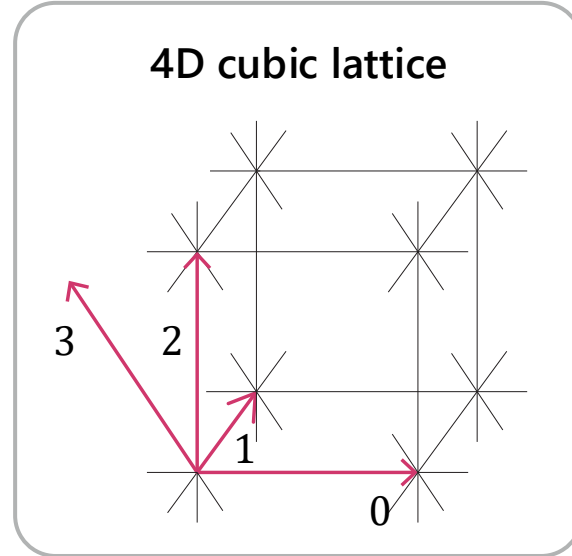
- extend rotation to 4D loop only toric code
- optimize over the space of rotated codes



# 4D loop only Toric code on cubic lattice

## Why 4D?

- First dimension for single-shot
- Lowest weight stabilizers in Toric family with single-shot property



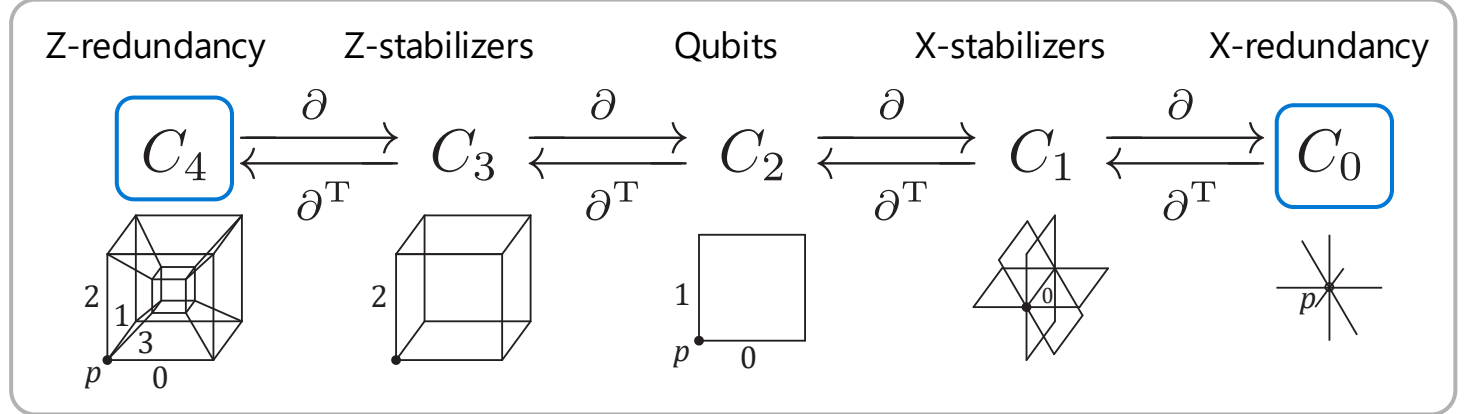
**Membrane**  
Loop is boundary of membrane  
Logical operators are membranes

Eric Dennis, Alexei Kitaev, Andrew Landahl, and John Preskill. Topological quantum memory. *Journal of Mathematical Physics*, 43(9):4452–4505, 2002

# 5 term chain complex to enable single-shot property

## Why 4D?

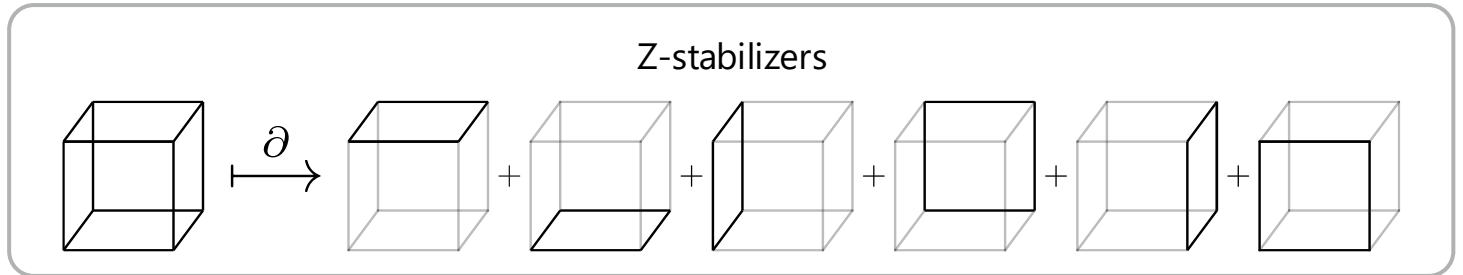
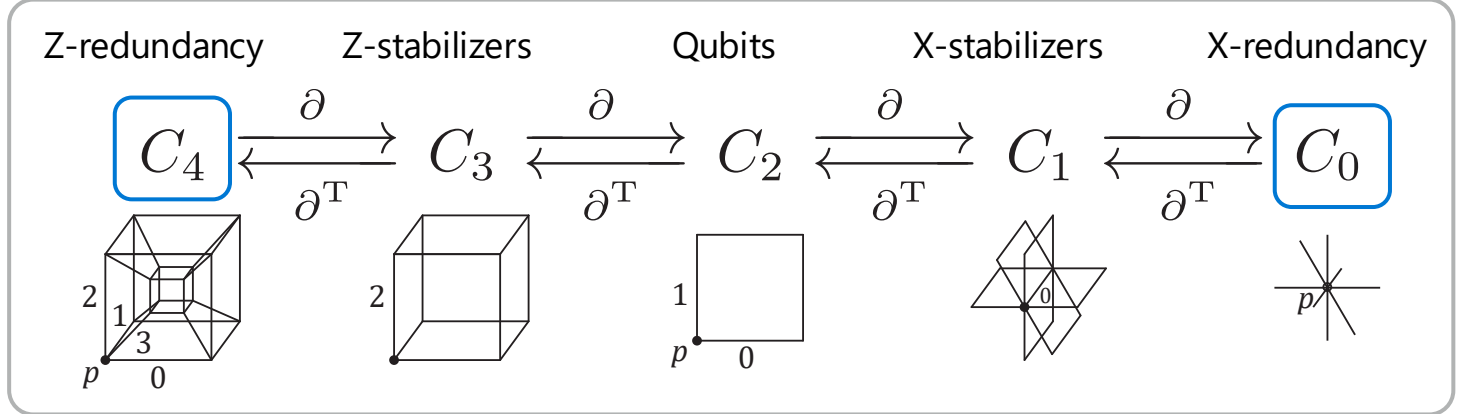
- Typical QEC codes use a 3-term chain complex: Z-stabilizers → Qubits → X-stabilizers
- a 5-term chain complex adds redundant stabilizers enabling single-shot error correction



# 5 term chain complex to enable single-shot property

## Why 4D?

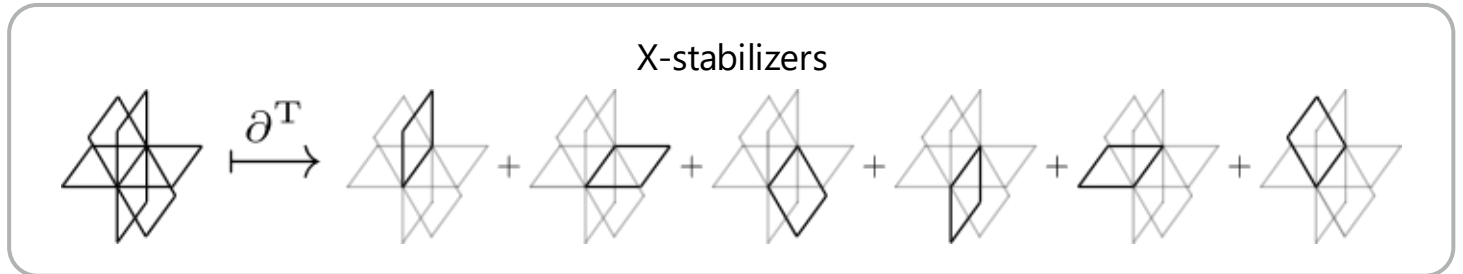
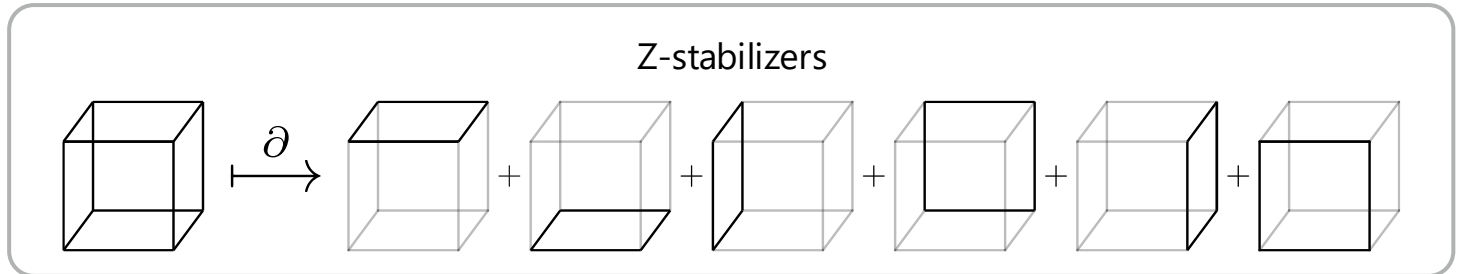
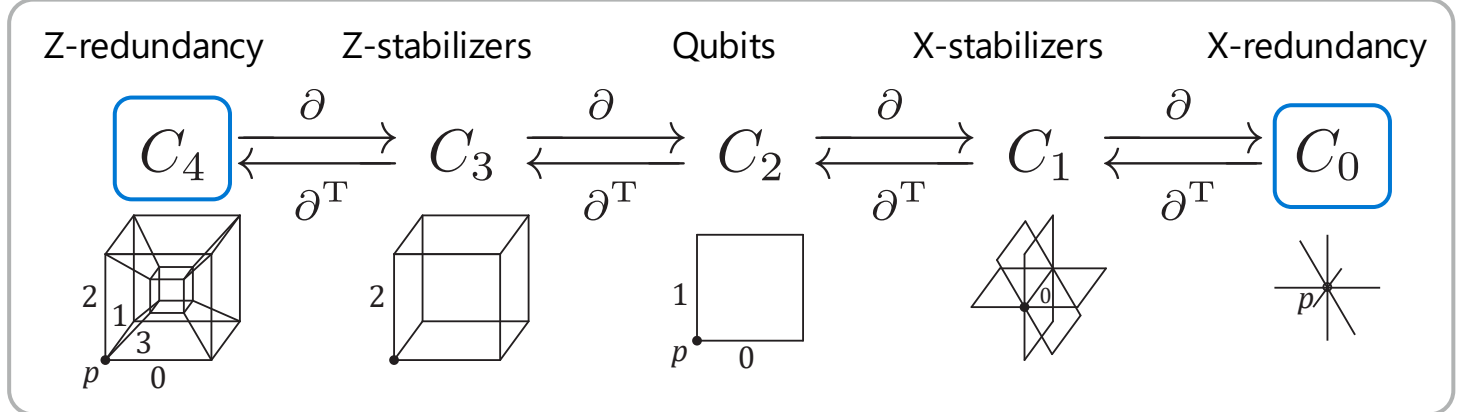
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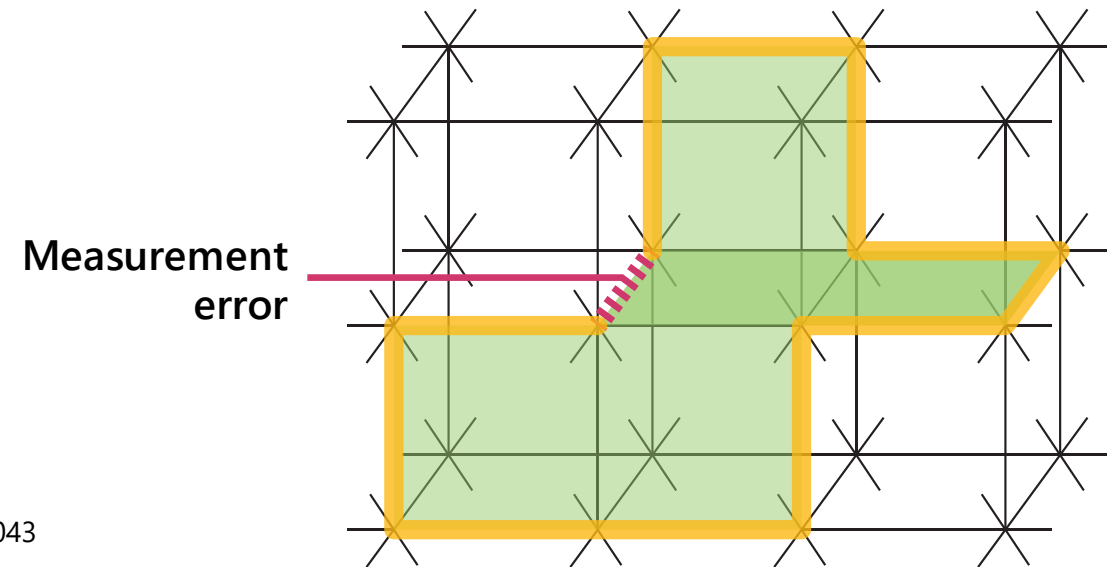
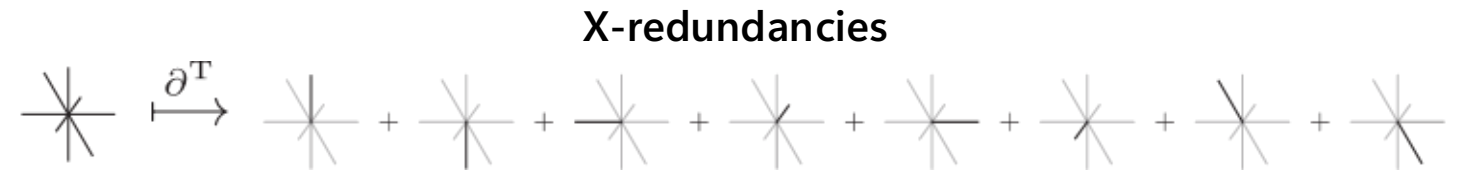
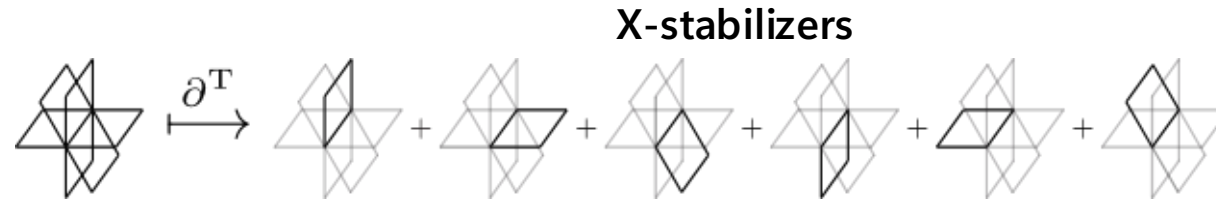
# Single-shot decoding

Reduces logical cycle time by  $\sim d$  compared to traditional methods

- Stabilizer redundancies enforce syndrome patterns to form closed loops
- Measurement errors lead to open loops

## Single-shot decoding:

- Match endpoints to form closed loops
- Match loops with minimum weight membranes



Bombin, Phys. Rev. X 5, 031043

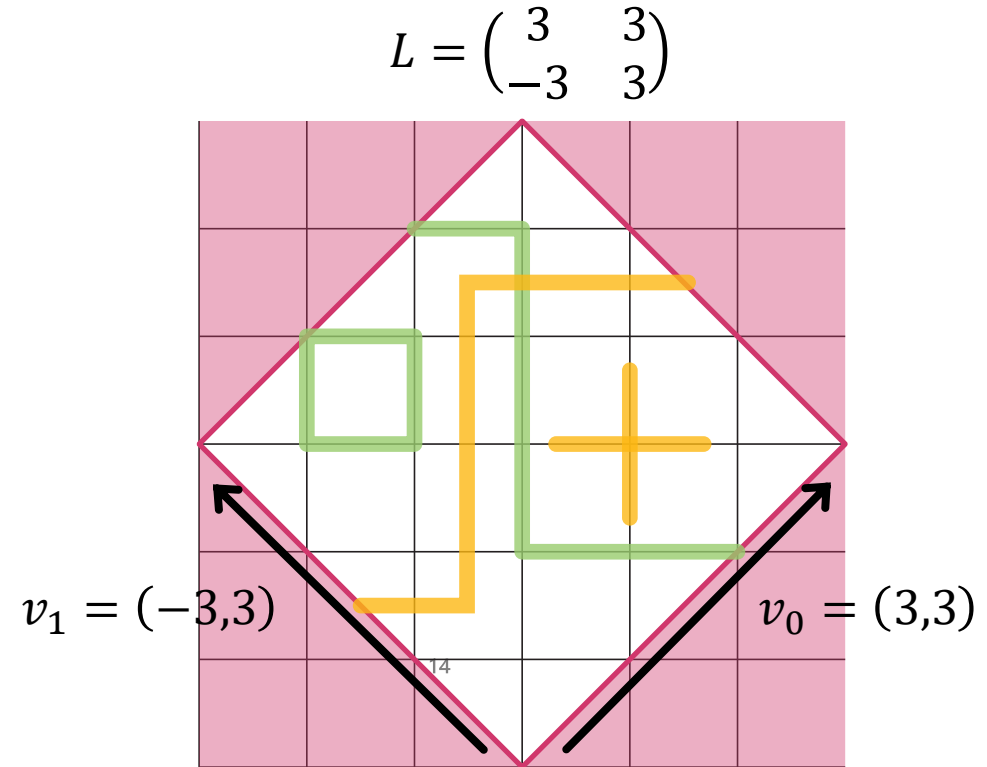
## Rotated codes

General rotation is given by taking  $\mathbb{Z}^2$  and quotienting by integer lattice

$$L = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} v_0 \\ v_1 \end{pmatrix}$$

$$(x, y) \sim (x, y) + v_0 \sim (x, y) + v_1$$

Different lattices give different cellulations of the torus



## Rotated codes

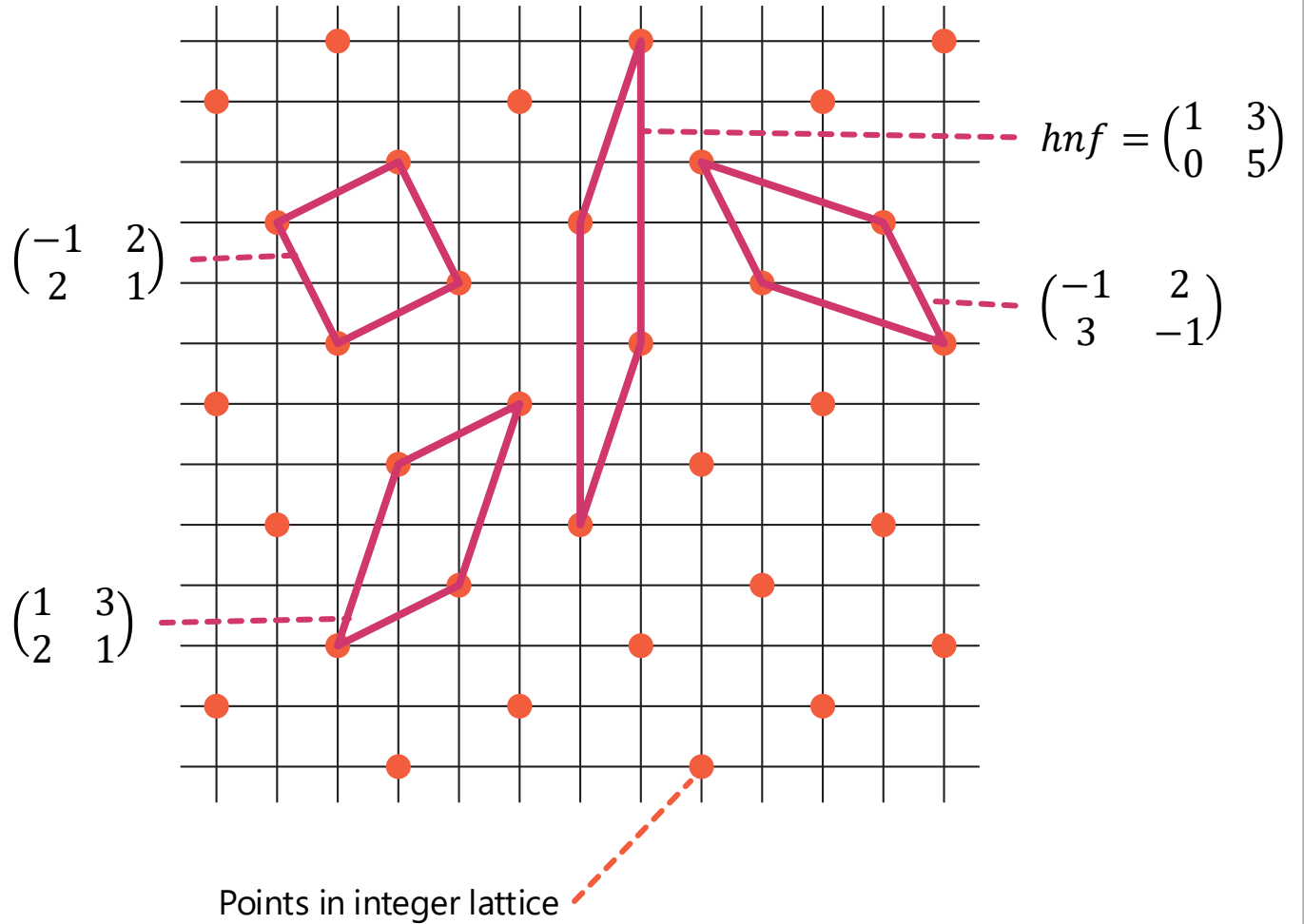
Equivalent lattices are generated by distinct basis vectors:

$$L = \begin{pmatrix} v_0 \\ v_1 \end{pmatrix} = \begin{pmatrix} -1 & 2 \\ 2 & 1 \end{pmatrix} \sim \begin{pmatrix} -1 & 2 \\ 0 & 5 \end{pmatrix} \sim \begin{pmatrix} 1 & 3 \\ 0 & 5 \end{pmatrix}$$

Every integer lattice has a unique Hermite Normal Form representative:

$$L = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ 0 & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & a_{nn} \end{pmatrix}$$

- Upper triangular  $a_{ii} > 0, 0 \leq a_{ij} < a_{ii} (i < j)$
- Rows span the lattice



## Code search

### Counting

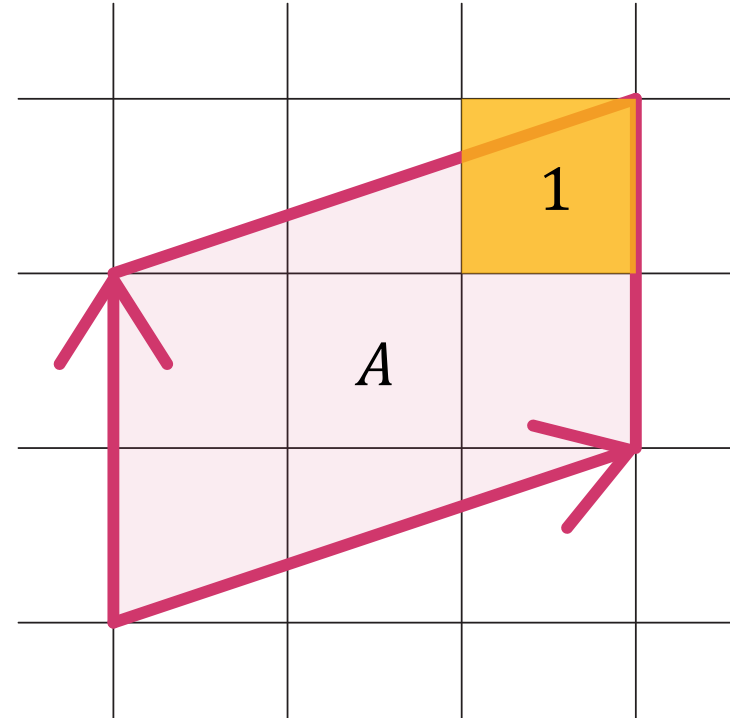
- 1 vertex per unit area
- (total area)/(unit area) = #vertices
- Total area =  $\det(L)$
- #qubits =  $2\#\text{vertices} = 2 \det(L)$

### Code distance is $L^1$ systole

$$d = \min_{c \text{ non-trivial cycle}} \ell^1(c)$$

### Code Optimization:

- Enumerate Hermite normal forms for a fixed determinant
- Maximize  $\ell^1$  systole at fixed determinant to find optimal code parameters  $[[2\det(L), 2, d]]$



# Rotated loop only Toric code search

Each pair of directions forms a logical qubit

- 6 logical qubits:  
(0,1),(0,2),(0,3),(1,2),(1,3),(2,3)

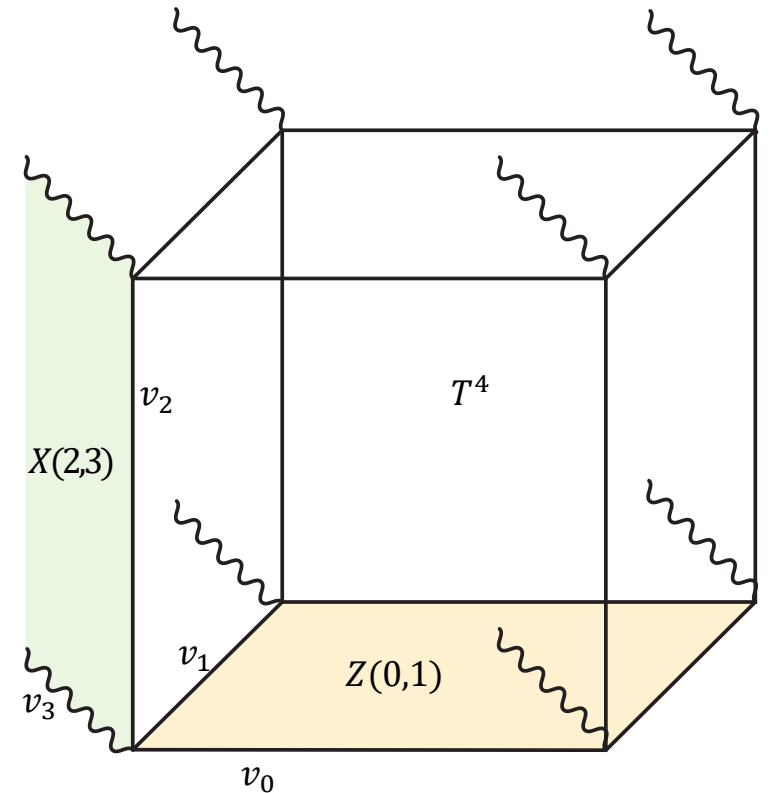
General "rotation" is given by taking  $\mathbb{Z}^4$  and quotienting by integral lattice L

It is hard to compute code distance by brute force

- observation: all optimal codes also have optimal  $\ell^1$  systole
- $\ell^1$  systole is much easier to calculate enabling an efficient code search

$$L = \begin{pmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ 0 & a_{22} & a_{23} & a_{24} \\ 0 & 0 & a_{33} & a_{34} \\ 0 & 0 & 0 & a_{44} \end{pmatrix} = \begin{pmatrix} v_0 \\ v_1 \\ v_2 \\ v_3 \end{pmatrix} \Rightarrow$$

Lattices are parametrized by Hermite Normal Form



# Rotated loop only Toric code search

$$\text{det9}[[54,6,6]] : \begin{pmatrix} 1 & 0 & 0 & 2 \\ 0 & 1 & 0 & 3 \\ 0 & 0 & 1 & 4 \\ 0 & 0 & 0 & 9 \end{pmatrix}$$

$$\text{Hadamard} [[96,6,8]] : \begin{pmatrix} 1 & 1 & 1 & 1 \\ 0 & 2 & 0 & 2 \\ 0 & 0 & 2 & 2 \\ 0 & 0 & 0 & 4 \end{pmatrix}$$

$$\text{det45} [[270,6,15]] : \begin{pmatrix} 1 & 0 & 1 & 6 \\ 0 & 1 & 0 & 11 \\ 0 & 0 & 3 & 9 \\ 0 & 0 & 0 & 15 \end{pmatrix}$$

Optimal lattice conjecture:

**6x qubit reduction**

Det	n	k	d	d best pair
2	12	6	2	
3	18	6	3	
4	24	6	3	
5	30	6	4	
6	36	6	4	
7	42	6	4	5
8	48	6	4	
9	54	6	6	
15	90	6		
16	96	6	8	9
17	102	6	7	
18	108	6	9	
...				
45	270	6	15	

Det9 lattice →

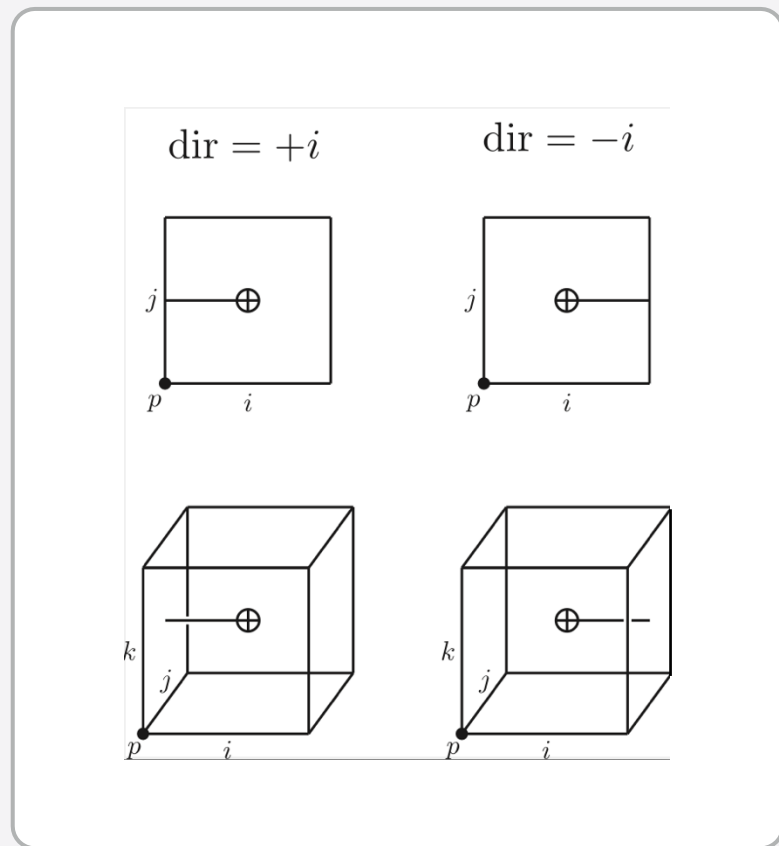
Hadamard lattice →

Det45 lattice →

L	Det	n	k	d	reduction
1	1	6	6	1	
2	16	96	6	4	3.2x
3	81	486	6	9	5.1x
4	256	1536	6	16	5.7x

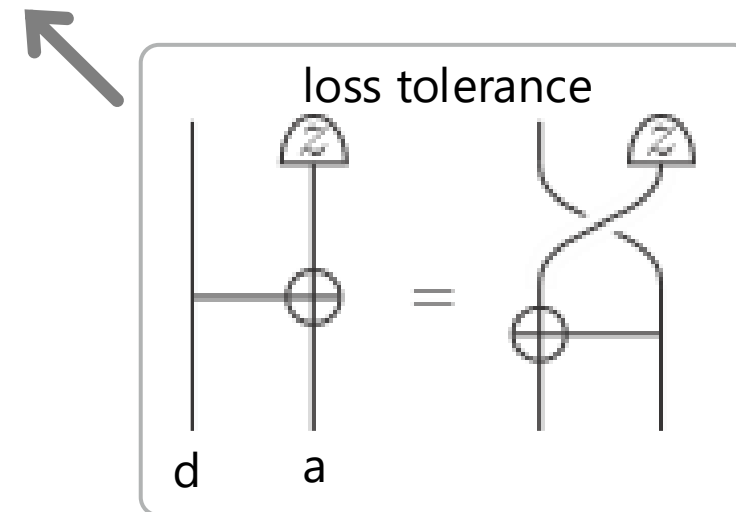
# Syndrome extraction

Depth 8 syndrome extraction circuit



## Circuit 2 Compact syndrome extraction circuit

- 1: **for** each  $a$  in 1-cells **do**
- 2:   PrepX( $a$ )
- 3: **end for**
- 4: **for** each  $c$  in 3-cells **do**
- 5:   PrepZ( $c$ )
- 6: **end for**
- 7: **for** each direction in  $\{-3, -2, -1, -0, +0, +1, +2, +3\}$  **do**
- 8:   **for** each  $a$  in 1-cells such that  $a + \text{direction} = b$  in 2-cells **do**
- 9:     CNOT( $a, b$ )
- 10:   **end for**
- 11:   **for** each  $c$  in 3-cells such that  $c + \text{direction} = b$  in 2-cells **do**
- 12:     CNOT( $b, c$ )
- 13:   **end for**
- 14: **end for**
- 15: **for** each  $a$  in 1-cells **do**
- 16:   MeasX( $a$ )
- 17: **end for**
- 18: **for** each  $c$  in 3-cells **do**
- 19:   MeasZ( $c$ )
- 20: **end for**



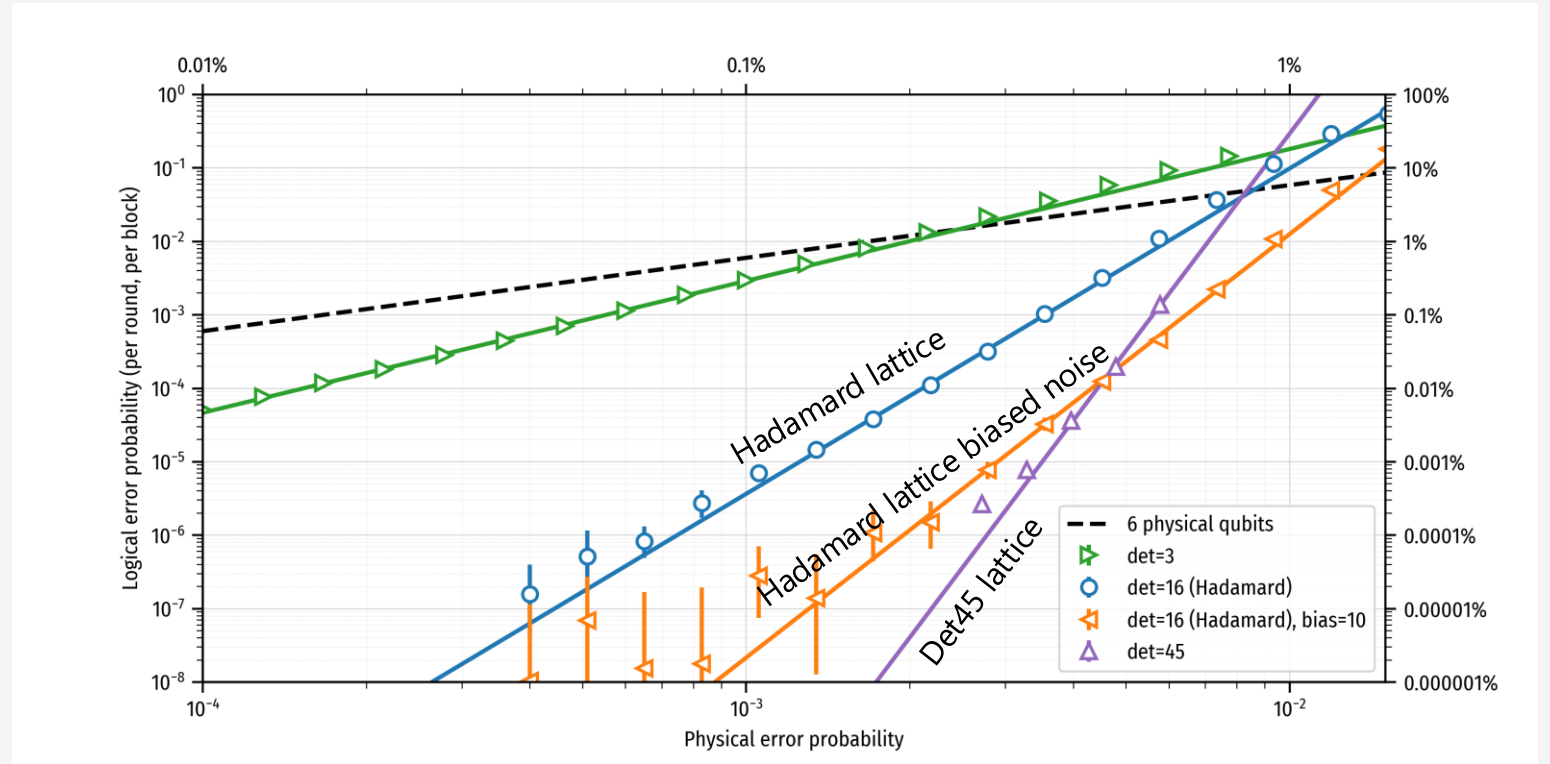
# Performance simulations

Relay-BP decoding of (3,1) window size

relayBP: Muller et al <https://arxiv.org/abs/2506.01779>

## Noise model

Standard circuit level noise



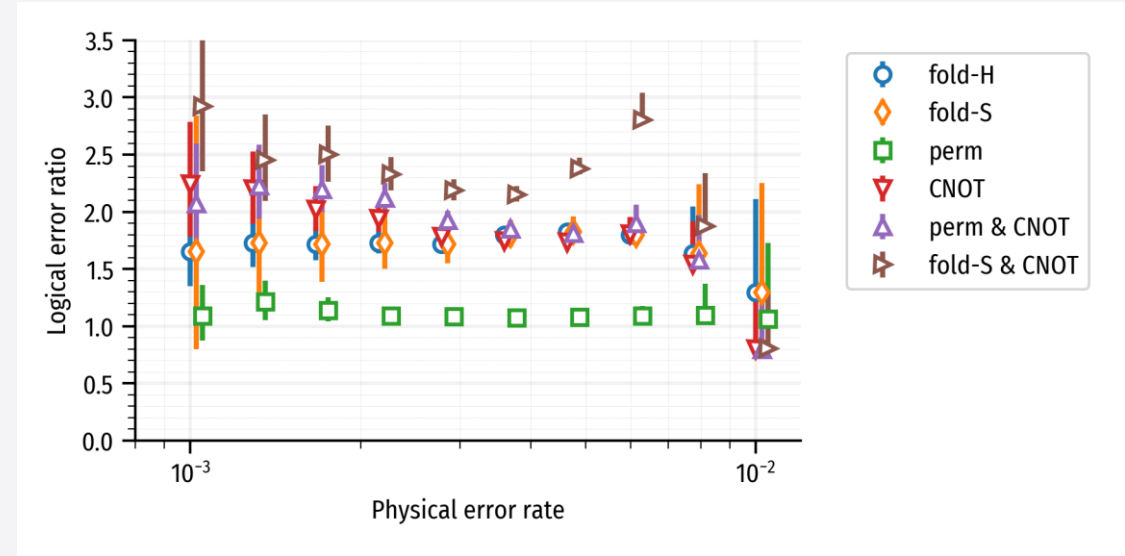
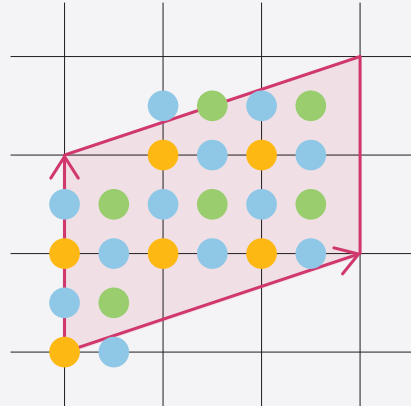
Codes for comparison	Code parameters	PL(0.001)/k	PL(0.001)	Pseudo-threshold
4D geometric code	[[96,6,8]]	$4 \times 10^{-7}$	$2 \times 10^{-6}$	0.01
Rotated surface code (arXiv:2409.14765)	[[64,1,8]]	$7 \times 10^{-6}$	$7 \times 10^{-6}$	0.0024
BB code (Nature, 627(8005):778–782)	[[90,8,10]]	$6 \times 10^{-7}$	$5 \times 10^{-6}$	0.0053
SHYPS (arXiv:2502.07150)	[[225,16,8]]	$3 \times 10^{-5}$	$5 \times 10^{-4}$	0.003

# Logical operations

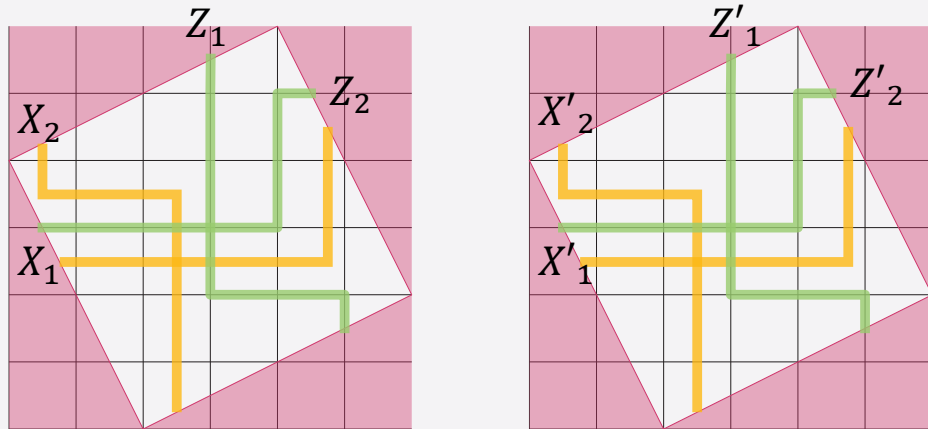
## (1) Transversal operations from 4D crystal:

- Permutation
- Fold-H
- Fold-S

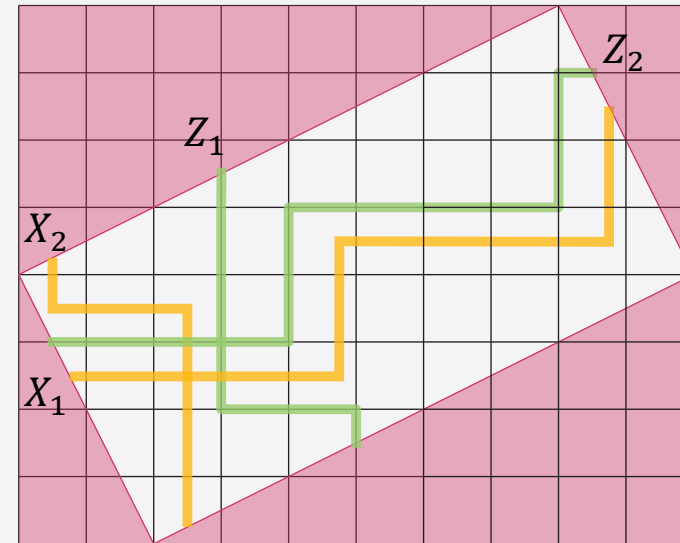
Breuckmann, Burton Quantum 8, 1372 (2024)



## (2) Lattice surgery



glue  
un-glu



(see also Hillmann et al <https://arxiv.org/abs/2410.12963>)

## Clifford Synthesis

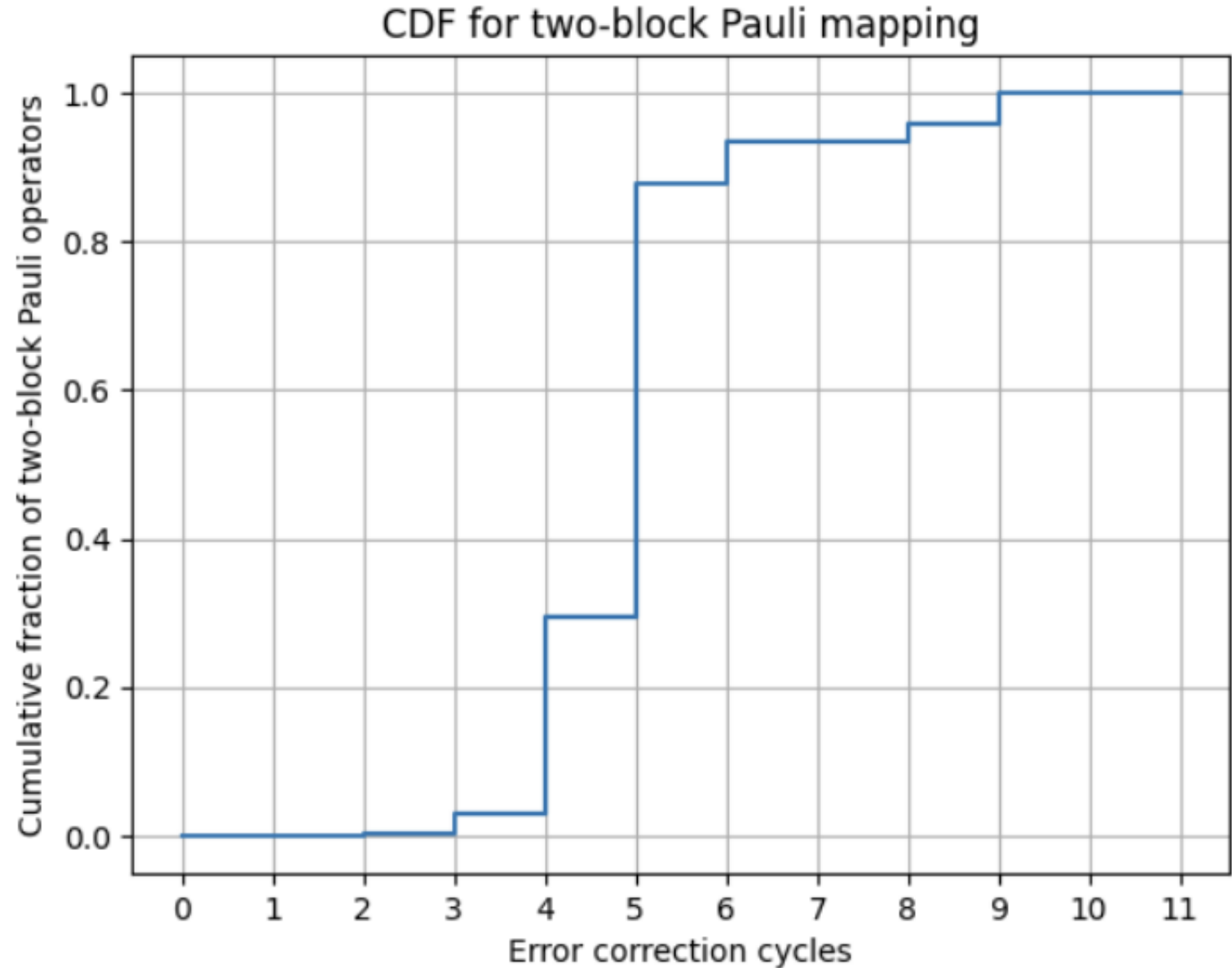
Clifford gates are combined with lattice surgery to form a Clifford complete gate set

### Overhead:

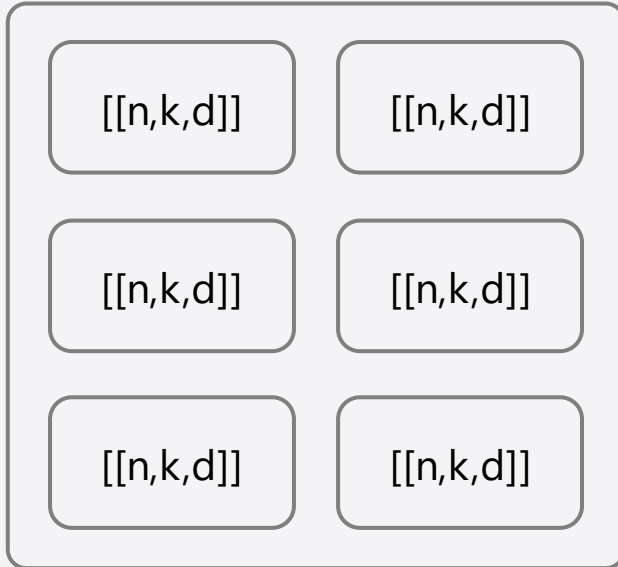
- One logical ancilla block as a resource state
- Plotted is the number of error correction cycles to map

$$Z_1 \longrightarrow P_1 P_2 \dots P_{12}$$

$$P_j \in \{I, X, Y, Z\}$$



# Outlook



Design  $[[n,k,d]]$  QEC code to:

- ✓ Maximize encoding rate → high-rate code, maximize  $k/n$
- ✓ Minimize logical failure rate → high code distance
- ✓ Efficient logical cycle → single-shot error correction
- ✓ Maximize computational spacetime volume → efficient compilation of logical operations

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Enabling non-local gates unlocks a vast optimization space for hardware/QEC co-design